

Effective from Se	Effective from Session: 2016-17												
Course Code	CS301	Title of the Course	L	T	P	C							
Year	Ш	Semester	V	3	1	0	4						
Pre-Requisite	None	Co-requisite	None										
Course Objectives	To analyze the problem and design an efficient algorithm to solve it by using & modifying classical design techniques or creating a new solution technique												
			Course Outcomes										

Object	ives										
		Course Outcomes									
CO1		able to analyze the problem and design an efficient algorithm to solve it by using & modifying classical design techniques g a new solution technique.									
CO2	situation, able to apply the approach where problem can be solved by smaller input then apply for larger perspective.										
CO3	Given more than one solutions for the problem, would be able to evaluate and compare those using standard mathematical techniques and select the best solution.										
CO4	For a design them for the	gn problem given, would be able to compare and evaluate different Data Structures available and modify or create new ne same.									
CO5											

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction:	Introduction: Algorithms, Analysis of Algorithms, Growth of Functions: Asymptotic Notations, Standard Notations and Common Functions; Recurrence Methods: Substitution Method, Iteration Method, Recursion Tree Method, Master's Method.	8	1
2	Designing of Algorithms and Advanced Data Structure	Divide & Conquer: Heap Sort, Quick Sort, Sorting in Linear Time, Medians and Order Statistics. Red-Black Trees, Augmenting Data Structure, Binomial Heaps, Fibonacci Heaps.	8	2
3	Advanced Design and Analysis Techniques	Greedy Algorithms: Knapsack Problem, Travelling Salesperson Problem, Minimum Cost Spanning Trees: Kruskal's Algorithm, Prim's Algorithm. Dynamic Programming: Longest Common Subsequence, Matrix Chain Multiplication, 0/1 Knapsack Problem, Single Source Shortest Path: Dijkstra's Algorithm, Bellman Ford Algorithm.	8	3
4	Amortized Analysis, Back Tracking: and Branch & Bound	Accounting Method, Aggregate Method, Potential Method, Introduction, Subset Sum Problem, n-Queens problem and Introduction, 0/1 Knapsack, 15 Puzzle problem.	8	4
5	String Matching and Complexity Theory	Algorithm, The Rabin-Karp Algorithm, The Knuth-MorrisPratt Algorithm. Class P and NP, NP-hard Problems, NP-Complete Problems, Polynomial Reduction, Approximation Algorithm	8	5

#### **Reference Books:**

- 1. Coremen, Rivest, Lisserson, "Algorithms", PHI.
- 2. Horwitz & Sahani, Fundamental of Computer Algorithm, Galgotia.
- 3. Michael T. Goodrich and Roberto Tamassia, Algorithm Design: Foundation, Analysis and Internet Examples, John Wiley Publications.

#### e-Learning Source:

https://nptel.ac.in/courses/106106131

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)													
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO															
CO1	1	3	3	1	3		3	1	1			1	1	3	
CO2	2	2	3	3	1	1	2	2	1			2	2	2	1
CO3	1	1	1	2	3	1		2	2			1		3	1
CO4	2	2	1	2	2	1	2	1	3		1		2	1	1
CO5	1	2	1	3	1		1		2	3	1	1	1	2	3



Effective from Session: 2024	1-25						
Course Code	CS302	Title of the Course	Design and Analysis of Algorithm Lab	L	T	P	C
Year	III	Semester	V	0	0	2	1
Pre-Requisite	None	Co-requisite	None				
Course Objectives	<ul><li>To</li><li>To</li><li>Stu</li></ul>	learn basic concepts of of learn Greedy approach to	AA and about of Recursive binary and linear search. divide and conquer techniques and the Optimal Spanning treshrough various problem. and NP complete theory. Spanning tree.	e.			

	Course Outcomes
CO1	Able to understand about DAA and implementation of Recursive Binary and linear search.
CO2	Able to implement divide and conquer techniques and optimal spanning tree
CO3	Able to analyze Greedy solution and implementation.
CO4	Able to implement Backtracking problem and shortest path.
CO5	Study on Sorting network and NP-Complete theory.

S. No.						L	ist of E	xperime	nts					Contact Hrs.	Mapped CO
1	Introducti	on												2	1
2	Implemen	t Recurs	ive Bina	ry & Lir	near Sea	rch.								2	1
3	Implement Quick Sort (Divide & Conquer)													2	2
4	Find Minimum Cost Spanning Tree of a given connected undirected graph using Prim's algorithm.													2	2
5	Implement Knapsack Problem (GREEDY ALGO.													2	3
6	Implemen	t of Dire	cted and	Undire	cted Gra	ph.								2	3
7	Implemen	t Shortes	st Path by	y Dijkstı	a's Algo	rithm.								2	4
8	Implemen	t 8-Quee	n Proble	em (Bacl	ctracking	g).								2	4
9	Study of S	Sorting N	letwork.											2	5
10	Study of 1	VP-Comp	olete The	eory.										2	5
	•													•	
PO-PS CO	PO1   PO2   PO3   PO4   PO5   PO6   PO7   PO8   PO0   PO10   PO11   PO12   PS6										PSO1	PSO2	PSO3		

	PU-PSU	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
	CO	FOI	FO2	103	FO <del>4</del>	103	100	ro/	100	FO9	rom	FOII	FO12	1301	F302	1303
	CO1	1	2	2		3	1	3	1					2	1	1
	CO2	2	1	3	2	1	2	3					1	2	1	1
	CO3	1	2	2	2			3	2				2	2	1	1
	CO4		2	2	2	1	2	3	2					2	1	1
	CO5	1	2	1		1		3					1	2	1	1
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1-Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



Effective from Session: 2016-17													
Course Code	CS303	Title of the Course	Principles of Operating System	L	T	P	C						
Year	III	Semester	V	3	1	0	4						
Pre-Requisite	None Co-requisite None												
Course Objectives	To critique segmentation To introduce To provide th To gain insig	how memory managent, paged segmentation et the concepts of Processe te knowledge of basic contents.	es in Operating System and various algorithms to schedule the concepts towards process synchronization, deadlock and related, disk management etc and to become familiar with the	iese pro	ocesses								

	Course Outcomes
CO1	The basic concepts of Operating System, its functions and services.
CO2	Design and effective memory management scheme for the operating system where there is less wastage and the response time is quick.
CO3	The basic concepts of Processes in Operating System and the application of various CPU scheduling algorithms.
CO4	Analyse the basic concepts of process synchronization, deadlock and related issues.
CO5	The basic components of file management, disk management etc and will become familiar with the protection and security mechanisms taken
	by operating system.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO							
1	Desktop OS and Mobile OS	Importance of Operating Systems; Basic Concepts and Terminology; Evolution of Operating Systems: Batch, Interactive, Time Sharing & Real Time Systems. Operating System Structure: Simple Structure, Layered Approach; System Calls; Kernels: overview, objectives of kernel, types of kernels. Architecture, Android OS, iOS, Virtual OS, Cloud OS and their design.	8	1							
2	Process, Threads, CPU Scheduling and Real Time Scheduling	Introduction, Process Model, Process State, Process Control Block. Overview, benefits of threads, types of threads. Basic Concepts, Scheduling Criteria, And Types of Scheduling, Scheduling Algorithms: FCFS, SJF, Round Robin, Priority Scheduling, Multilevel Queue Scheduling, Multilevel, Feedback Scheduling. Introduction, Uniprocessor scheduling, Multiprocessor Scheduling.	8	2							
3	Process Synchronization and Deadlock	Principles of Concurrency, Race Condition, Critical Section, Critical Section Problem, Synchronization Mechanism, Semaphores and Classical Problems of Synchronization: Bounded Buffer Problem, Readers Writers Problem.Principles, System Model, Deadlock Characterization, Methods of Deadlock Handling: Prevention, Avoidance, Detection & Recovery from Deadlock	8	3							
4	Memory Management and Virtual Memory Management	Introduction, logical vs. physical address space, swapping, contiguous memoryallocation, paging, segmentation, segmentation with paging. Introduction, demand paging, performance, page replacement, page replacement algorithms (FCFS, LRU, Optimal), allocation of frames, thrashing. Other Memory Management Schemes: Swapping, Overlays.	8	4							
5	Device Management, Disk Scheduling and Protection & Security	Introduction, types of devices, FCFS, SSTF, SCAN, CSCAN, LOOK, C-LOOK Scheduling File Systems: file concept, Access Mechanism, directory structure, file system structure, allocation methods (Contiguous, linked, indexed), free-space management (bit vector, linked list, grouping), Directory implementation (linear list, hash table), efficiency & performance.	8	5							
Referen	ce Books:										
1. Galvin, Silberchatz "Operating Systems Principles", Addision Wesley.											
2. Milenekovie, "Operating System Concept", McGraw Hill.											

- 3. Dietal, "An Introduction to Operating System", Addion Wesley.
- 4. Tannenbaum, "Operating System Design And Implementation", PHI.
- 5. Galvin, Silberchatz "Operating Systems Principles", Addision Wesley.

#### e-Learning Source:

https://nptel.ac.in/courses/106105214

				Cour	se Arti	culatio	n Matri	ix: (Ma	pping (	of COs w	ith POs	and PSC	Os)			
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO1	3	3	1		3			1	2	1		1	3	3		
CO2	2	3	3	2				1	2	1	2	2	2	2	1	2
CO3	2	2	1	3	2		1	2	2	2	3	3	1	2	3	1
CO4	3	3	1	2			1			3	2	2	3	2	2	
CO5	3	1	1	1	2			1	1	2		2	2	3		1

<sup>1-</sup> Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



Effective from Session: 2020	0-21						
Course Code	CS-391	Title of the Course	Hadoop	L	T	P	C
Year	III	Semester	V	3	1	0	4
Pre-Requisite	None	Co-requisite	None				
Course Objectives	open-source l analyzing big principles for	Hadoop ecosystem and it data, such as Hadoop, lachieving scalable and	he dynamic field of big data analytics and Hadoop, focusing ts anticipated advancements. It introduces essential tools for NoSQL, and MapReduce, while teaching fundamental techn streaming-capable big data analytics. The course equips stud d problems and make informed decisions in a data-driven en	r mana iques a dents v	ging an and with the	ıd	

	Course Outcomes
CO1	Understand the core concepts of big data analytics and the Hadoop ecosystem to analyze its significance and future potential.
CO2	Develop expertise in using tools like Hadoop, NoSQL, and MapReduce to manage and process large datasets effectively.
CO3	Apply fundamental techniques and principles of big data analytics to ensure scalability and streaming capabilities.
CO4	Analyze and evaluate big data frameworks and their application in solving complex real-world decision-support problems.
CO5	Design and implement innovative solutions to address challenges in big data management and analytics.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	BIG DATA	Develop an understanding of the complete open-source Hadoop ecosystem and its near- term future directions, compare and evaluate the major Hadoop distributions and their ecosystem components both their strengths and their limitations, and hands-on experience with key components of various big data ecosystem components and roles in building a complete big data, Future of Big Data. Knowledge of data, How to use Big insight	9	1
2	HADOOP	Why Hadoop? What is Hadoop? Hadoop vs RDBMS, Hadoop vs Big Data, Types of Data, Brief history of Hadoop, Problems with traditional large-scale systems, Requirements for a new approach, Anatomy of a Hadoop cluster.	8	2
3	HDFS	Concepts & Architecture, Data Flow (File Read, File Write), Fault Tolerance, Shell Commands, Java Base API, Data Flow Archives, Coherency, Data Integrity, Role of Secondary Name Node, Zookeeper	8	3
4	MAPREDUCE	Theory, Data Flow (Map – Shuffle - Reduce), Map Red vs MapReduce APIs, Programming Mapper, Reducer, Combiner, Partitioner, Implementation of Mahout, R, Sqoop, Yarn, what is flume Flume, the architecture of Flume, Flume Modes, the overall architecture of Ambari and Ambari' relation to other services and components of a Hadoop cluster, the functions of the main components of Ambari, initiating start and stop services from Ambari Web Console	8	4
5	HIVE AND PIG	List the characteristics of representative data file formats including flat/text files CSV XML  JSON and YAML, Architecture, Installation, Configuration, Hive vs RDBMS, Tables, DDL & DML, Partitioning & Bucketing, Hive Web Interface, Why Pig, Use case of Pig, Pig Components, Data Model, Pig Latin.	8	5

#### Reference Books:

- Gelman, Andrew, and Jennifer Hill. Data Analysis Using Regression and Multilevel/Hierarchical Models. 1st ed. Cambridge, UK: Cambridge University Press, 2006. ISBN:9780521867061.
- 2. Gelman, Andrew, John B. Carlin, Hal S. Stern, and Donald B. Rubin. Bayesian Data Analysis. 2nd ed. New York, NY: Chapman & Hall, 2003. ISBN:9781584883883
- 3. Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data" by EMC Education Services
- 4. Analytics: Data Science, Data Analysis and Predictive Analytics for Business" by Daniel Covington.

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)															
PO-PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO	101	102	103	104	103	100	107	108	109	1010	1011	1012	1301	1302	1303	1504
CO1		2				3	2					2	2			3
CO2		2	3	2				1			2			3		
CO3	3	2	3	2	2				3		2		3	3	1	
CO4		2	3	3	3				2		3	3	2	2		1
CO5	1	2	3	3	2	1	2		2		3	2	3	3		



Effective from Sess	ion: 2020-21												
Course Code	CS-392	Title of the	Data Science and Use Cases	L	T	P	C						
<b>T</b> 7	***	Course											
Year	111	Semester	V	3	1	0	4						
Pre-Requisite	None	Co-requisite	None										
	How Statist	ical Modeling relates to	Machine Learning and do a comparison of each.										
	Real-life ex	amples of Machine lear	ning and how it affects society in ways you may not have										
Course	guessed! In	the labs: Use Python lib	praries for Machine Learning, such as scikit-learn.										
Objectives	To enable st	To enable students to know real world implementation on Popular algorithms: Regression, Classification, and											
Objectives	Clustering 7	To enable students abou	t Recommender Systems: Content-Based and Collaborative	Filteri	1g								

	Course Outcomes
CO1	Recall the fundamental concepts of Statistical Modeling and Machine Learning and explain their relationships and differences.
CO2	Analyze real-life examples of Machine Learning to evaluate its societal impacts and implications.
CO3	Apply Python libraries, such as scikit-learn, to implement and experiment with Machine Learning techniques in a lab setting.
CO4	Apply Python libraries like scikit-learn to implement Machine Learning algorithms such as Regression, Classification, and Clustering
CO5	Design and develop real-world solutions using Machine Learning models, including Recommender Systems based on Content-Based and Collaborative Filtering.

U n it N o	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	INTR ODU CTIO N TO MAC HINE LEA RNIN G	<ul> <li>Applications of Machine Learning</li> <li>Supervised vs Unsupervised Learning</li> <li>Python libraries suitable for Machine Learning</li> </ul>	9	1
2	RE GR ESS ION	<ul> <li>Linear Regression</li> <li>Non-linear Regression</li> <li>Model evaluation methods</li> </ul>	8	2
3	CLAS SIFIC ATIO N	<ul> <li>K-Nearest Neighbour</li> <li>Decision Trees</li> <li>Logistic Regression</li> <li>Support Vector Machines</li> <li>Model Evaluation</li> </ul>	8	3
4	UNS UPE RVIS ED LEA RNIN G	<ul> <li>K-Means Clustering</li> <li>Hierarchical Clustering</li> <li>Density-Based Clustering</li> </ul>	8	4
5	RECO MME NDER SYST EMS	<ul> <li>Content-based recommender systems</li> <li>Collaborative Filtering</li> </ul>	8	5

### Reference Books:

- 1. Machine Learning by Tom M. Mitchell
- 2. Python Machine Learning by Sebastian Raschka and Vahid Mirjalili
- Hands-On Machine Learning with Scikit-Learn and TensorFlow: Concepts, Tools, and Technique to Build Intelligent Systems by Aurélien Géron

- Understanding Machine Learning by Shai Shalev-Shwartz and Shai Ben-David La
- 5. Machine Learning by Tom M. Mitchell
- F. Rosenblatt. The perceptron, a perceiving and recognizing automaton Project Para. Cornell Aeronautical Laboratory, 1957. 6.
- 7. http://arxiv.org/abs/1702.08608
- Zeiler, Matthew D., and Rob Fergus. "Visualizing and understanding convolutional networks." European conference on computer vision.
  Springer, Cham, 2014.

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)														
PO- PSO CO	P O 1	P O 2	P O 3	P O 4	P O 5	P O 6	P O 7	P O 8	P O 9	P O1 0	PO 11	PO 12	PS O1	PS O2	PSO 3	PSO 4
CO1		2	2	3		3						2		1	2	
CO2		2	3	2	2			1			2		1		2	
CO3	3	2	3	2	2	2			3		2			2	2	1
CO4		2	3	3	3				2		3	3		2	1	
CO5		2	3	3	3		2		2		2	2			3	2

1-Low Correlation; 2- Moderate Correlation, 3-SubstantialCorrelation



Effective from	Effective from Session: 2020-21													
Course	CS393	Title of the Course	Hadoop Lab	L	T	P	C							
Code														
Year	III	Semester	V	0	0	2	1							
Pre-	None	Co-requisite	None											
Requisite														
Course Objectives	source Hadoop ec data, such as Had scalable and strea	les an overview of the dynamic field o osystem and its anticipated advancem oop, NoSQL, and MapReduce, while timing-capable big data analytics. The ms and make informed decisions in a	ents. It introduces essential t teaching fundamental technic course equips students with t	ools for ma	anaging an rinciples fo	d analyzin or achievin	g big g							

	Course Outcomes
CO1	Understand the core concepts of big data analytics and the Hadoop ecosystem to analyze its significance and future potential.
CO2	Develop expertise in using tools like Hadoop, NoSQL, and MapReduce to manage and process large datasets effectively.
CO3	Apply fundamental techniques and principles of big data analytics to ensure scalability and streaming capabilities.
CO4	Analyze and evaluate big data frameworks and their application in solving complex real-world decision-support problems.
CO5	Design and implement innovative solutions to address challenges in big data management and analytics.

S. No.	List of Experiments	Contact Hrs.	Mapped CO
1	Implement the following file management tasks in Hadoop:	2	1
2	<ul> <li>Adding files and directories</li> <li>Retrieving files</li> <li>Deleting files</li> <li>Hint: A typical Hadoop workflow creates data files (such as log files) elsewhere and copies them into</li> <li>HDFS using one of the above command line utilities.</li> </ul>	2	1
3	Install and Run Hive then use Hive to create, load, alter, and drop databases, tables.	2	2
4	Implement Hive Partitioning with data set	2	2
5	Implement Hive bucketing with data set.	2	3
6	Implement sqoop commands	2	3
7	Run a basic Word Count Map Reduce program to understand Map Reduce paradigm with data set.	2	4
8	Implement Hbase commands with data set	2	4
9	Install and Run Pig then write Pig Latin scripts to sort, group, join and filter your data	2	5
10	Explore Zookeeper	2	5
11	Explore Ambari	2	5
Refere	ence Books:		
	IBM Courseware		
	Predictive Analytics Mesmerizing & fascinating by ERIC SIEGEL		

PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO
CO																4
CO1																
	3	3	2									2	2			3
CO2																
		2	3	2				1						3		
CO3																
	3	2	3	2	2								3	3	1	
CO4																
		2	3	3	3							3	2	2		1
CO5																
		2	3	3	2	1	2		2		3	2	3	3		2

1-Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



Effective from Session: 2016-17									
Course Code	CS304	Title of the Course	Theory of Automata & Formal Languages	L	T	P	С		
Year	III	Semester	V	3	1	0	4		
Pre-Requisite	None	Co-requisite	None						
Course Objectives	theory. Oth reasoning t	The primary objective of this course is to introduce students to the foundations of computability theory. Other objectives include the application of mathematical techniques and logical reasoning to important problems, and to develop a strong background in reasoning about finite state automata and formal languages.							

Course O	outcomes
CO1	Demonstrate computational mathematical models for problem solving and describe how they relate to formal languages.
CO2	Understand and analyze the relationship among language classes and grammars with the help of Chomsky Hierarchy.
CO3	Identify and apply rigorous formal mathematical model for proving different properties of grammars, languages and automata.
CO4	Recall mathematical foundations and algorithmic principles, understand their role in system design, apply to modeling, analyze effectiveness, and evaluate real-world utility.
CO5	Examine the applicability of theoretical concepts to practical engineering problems, such as compiler design.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapp ed CO			
1	Introducti on	Finite state machine, definitions, Finite automaton model, acceptance of strings and languages Deterministic Finite Automata (DFA), Nondeterministic Finite Automata (NFA), NFA with epsilon transition, Language of NFA, Equivalence of NFA and DFA, Minimization of Finite Automata, FA with output: Moore and Mealy machine, Equivalence of Moore and Mealy Machine, Applications and Limitation of FA.	8	1			
2	Regular expression & Languages	Chomsky Hierarchy, Regular Grammars, Unrestricted Grammars, Context Sensitive Language, Regular expression (RE); Definition, Operators of regular expression and their precedence, Algebraic laws for Regular expressions, Kleen's Theorem, Regular expression to FA, DFA to Regular expression, Arden Theorem, Non-Regular Languages, Pumping Lemma for regular Languages. Application of Pumping Lemma, Closure properties of Regular Languages, Decision properties of Regular Languages	8	2			
3	Context free grammar (CFG) and Context Free Languages (CFL):	Context free grammar (CFG) and Context Free Languages (CFL): Definition, Examples, Derivation, Derivation trees, Ambiguity in Grammar, Ambiguous to Unambiguous CFG, Useless symbols, Simplification of CFGs, Normal forms for CFGs: CNF and GNF, Closure properties of CFLs, Decision Properties of CFLs: Emptiness, Finiteness and Membership, Pumping lemma for CFLs.	8	3			
4	Push Down Automata (PDA):	Push Down Automata (PDA): Description and definition, Instantaneous Description, Language of PDA, Acceptance by Final state, Acceptance by empty stack, Deterministic PDA, Equivalence of PDA and CFG, CFG to PDA and PDA to CFG, Two stacks PDA, Non-Deterministic Push Down Automata.					
5	Turing machines (TM):	Turing machines (TM): Basic model, definition and representation, Instantaneous Description, Language acceptance by TM, Variants of Turing Machine, TM as Computer of Integer functions, Universal TM, Church's Thesis, Recursive and recursively enumerable languages, Halting problem,  8					
Refere	ence Books:						
1.	Hopcroft and Wesley.	Ullman, "Introduction to Automata Theory Languages and Computation", Add	son				
2. Mishra & Chandrasekhar, "Theory of Computer Sciences", PHI.							
3. Peter Linz, "An Introduction to Formal Languages and Automata", Jones & Bartlett Learning.  Recommended Prerequisite – CS206Co-requisite - None							
e-Lear	rning Source:						
https://	/nptel.ac.in/cou	urses/106105196					

PO-PSO CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO1 0	PO1 1	PO1 2	PSO1	PSO 2	PSO 3	PSO 4
CO1	2	2	2	2		1				1		2	1		3	
CO2	3	2	3	2	2	1						2		3		
CO3	3	3	3	2		2						2	2		3	
CO4	3	2	2	2	3	3		2		1	1	2	2			
CO5	3	2	1	1		2				2		2		1	2	



Effective from Session: 2020-21										
Course Code	CS-340	Title of the Course	Software Engineering	L	T	P	C			
Year	III	Semester	V 3 1							
Pre-Requisite	None	None Co-requisite None								
Course Objectives	following  2. As cycle mod  3. To capable to  4. To	engineering principassess the applicabilels to provide real of understand various prepare quality do develop effort estudy of CASE tools	derstanding of software, its characteristics, and ples to develop software.  lity, strengths, and weaknesses of the different world software solutions.  us processes of each phase of SDLC and make ocumentation for software development.  timation and risk management skills for develops, Quality Assurance activities etc. for focusing	deve	elopme studen softw	ent life ats vare.				

Course	Course Outcomes							
CO1	Identify and understand the most suitable SDLC model based on user requirements.							
CO2	Analyze and estimate the total effort required while evaluating and managing potential risks during software development.							
CO3	Design a high-quality SRS with cohesive and loosely coupled software using structured techniques.							
CO4	Apply standard coding guidelines and create effective test cases to evaluate and uncover errors.							

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Identify, understand, apply, and evaluate modern CASE tools and international quality standards to develop high-quality software.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mappe d CO		
		Types of Software, Software Characteristics, Quality of a Good Software, Software Myths,				
1	Introduction to	Software Components, Software Crisis, Software Engineering: Definition, Challenges, Software Engineering Processes, Similarity and Differences from Conventional Engineering Processes.	8	1		
	Software	Software Development Life Cycle Models: Build and Fix Models, Waterfall				
	Engineering	Model, Prototyping Model, RAD Model Iterative Enhancement Model, Evolutionary Development Model and Spiral Model, WINWIN Spiral Model, Fourth Generation Techniques.				
		Process Planning, Effort Estimation: Uncertainities in Effort Estimation, Building Effort				
2	Planning a	Estimation Models, A Bottom-Up Estimation Approach, COCOMO Model, Project	8	2		
2	Software	Scheduling & Staffing: Overall Scheduling, Detailed Scheduling, Team Structure,				
		Configuration Management(SCM): - Baselines, Version Control, Change Control &				
		Configuration Audit, Risk Management: Reactive and Proactive Risk Strategies, Software Risks, Risk Analysis, Identification, Projection, Assessment, Monitoring and Managing the Risk, RMMM Plan.				
		Software Requirements: Need for SRS, Requirement Process, Problem Analysis: Informal & formal Approaches, Data Flow Modeling, Object Oriented Modeling, Prototyping,				
	Software	Requirements Specifications: Characteristics of an SRS, Components of SRS, Specification Language, Structure of Requirement Document: IEEE Standards for SRS, Validation, Metrics.				
3	Requirement s	<b>Designing and Coding:</b> Designing: Function Oriented Design: Design Principles: Problem	8	3		
	Analysis and	Partitioning and Hierarchy, Abstraction, Modularity, Top Down and Bottom-Up				
	Specification	Strategies,				
		Module Level Concepts: Coupling, Cohesion; Structure Design Methodology, Verification, Introduction to Object Oriented Design & User Interface Design, Software Measurement Metrics: Various Size Oriented Measures- Halestead's Software Science, Function Point (FP) Based Measures, Cyclomatic Complexity Measures: Control Flow Graphs.				
		<b>Coding:</b> Programming Principles and Guidelines: Common Coding Errors, Structured				
		Programming, Information Hiding, Programming Practices, Coding Standards, Coding Process, Refactoring, Verification: Code Inspection, Static Analysis, Proving Correctness, Combining Different Techniques, Metrics.				
4	Coding &	Testing:	8	4		
-		Testing Fundamentals: Error Fault and Failure, Test Oracles, Test Cases and Test		•		

	Testing	Criteria, Test Case Execution and Analysis, Unit Testing, Integration Testing: : Top Down and Bottom up, Acceptance Testing: Alpha and Beta Testing., Regression Testing, functional and non-functional testing. Testing Techniques: White Box: Logic Coverage, Path Coverage, Loop Coverage, Data Flow Testing. Black Box Testing: Boundary Value Analysis,  Equivalence Class Testing, state Table Based Testing, Decision Table Based Testing.				
5	Computer Aided Software Engineering (CASE)	CASE Tools, Scope, Benefits of CASE Tool, support in Software Life Cycle, Architecture of CASE Environment, Types of CASE Tools, Software Reliability and Quality  Management: -Software Quality Management: Quality Concepts, Software Quality  Assurance, Software Reviews, Formal Technical Reviews, and Statistical Quality Assurance. Software Reliability, ISO 9000 Quality Standards, CMM Levels.	8	5		
Refere	ence Books:					
1. Soft	ware Engineerin	g: A Practitioner's Approach by Roger S. Pressman, McGraw-Hill International edition	1.			
2. An Integrated Approach to Software Engineering, by Pankaj Jalote, Narosa Publishing House.						
3. Software Engineering by K.K. Agarwal.						
4. Soft	ware Engineering	g by Ian Sommerville, Addison-Wesley.				

Cours	Course Articulation Matrix: (Mapping of COs with POs and PSOs)															
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PS O4
CO																
CO1	2	3	2	2	2	2	2	3	2	3	2	1	3	-	-	-
CO2	3	3	2	2	3	2	2	2	2	3	3	2	3	2	2	2
CO3	3	3	3	2	2	2	2	3	3	3	3	2	3	3	2	2
CO4	3	2	2	2	3	3	2	3	3	3	3	2	3	2	1	1
CO5	3	1	3	2	3	2	2	3	3	3	3	3	3	3	3	2

<sup>1-</sup> Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



Effective from Session: 2016-17									
Course Code	CS310	Title of the Course	rse TECHNOLOGIES LAB						
Year	III	Semester	emester V 0 0						
Pre-Requisite	None	Co-requisite	None						
Course Objectives	systems. To Linux serve To teach st commands database sy	udents to set up their v To learn using MySql vstem.	up their own web server and						

	Course Outcomes
CO	Explain open-source licenses, project structure, and setup.
1	
CO 2	Demonstrate Linux proficiency by installing packages, scheduling tasks, and executing administrative commands.
CO 3	Understand web servers, protocol-based intercommunication, and web page delivery processes.
CO 4	Analyze database schema designs, apply normalization, and formulate complex MySQL queries.
CO 5	Design and develop client-server applications and GUI-based solutions using open-source scripting languages.

S. No.	List of Experiments	Contact Hrs.	Mapped CO
1	Overview of FOSS & Basic Command Interface on Linux	2	1
2	Usage of Basic Linux Commands, File and Folder Management Commands	2	1
3	Learning network-related Command and Administrative Commands	2	2
4	Learning Vi Editor & its Modes And GUI Tools	2	2
5	Learning Shell Script, A Shell Script to demonstrate various control Constructs	2	3
6	A Script to check for a file and directory existence in the file system	2	3
7	A Script to execute different commands to demonstrate Switch cases statement	2	4
8	A Script to handle command line arguments and other Special symbols	2	4
9	Learn how to Compile, Debug & Execute C, C++ & Java Programming Codes without IDEs.	2	5
1 0	Learning about LAMP STACK its Installation And Configuration on Linux (Ubuntu) and Performing Post Installation Exercises	2	5

PO- PSO	P O 1	P O 2	P O 3	P O 4	P O 5	P O 6	P O 7	P O 8	P O 9	PO 10	PO 11	PO 12	PS O1	PS O2	PSO3	PSO4
CO1	2	2	3	1	ı	ı	2	-	3	3	2	ı	3	3	1	
CO2	2	3	3	2	-	ı	2	-	2	2	2	-	2	2	1	
CO3	3	3	2	2	2	3	2	-	1	1	2	-	2	1	3	
CO4	2	2	3	2	1	2	-	2	-	1	2	-	2	3	1	
CO5	2	2	2	2	-	-	2	-	1	ı	3	-	-	3	3	

1- Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



<b>Effective from Session:</b>							
Course Code	CS-394	Title of the Course	Artificial Intelligence Analyst	L	Т	P	C
Year	3	Semester	6	3	1	0	4
Pre-Requisite	None	Co-requisite	None				
Course Objectives	• A	pply machine learning nplement AI to automa everage AI tools for ga	espond to security threats in real-time.  to predict and assess risks and vulnerabilities.  ate and enhance incident response processes.  athering and analyzing threat intelligence.  and ensure compliance in AI security deployments.				

	Course Outcomes
C O1	Understand the vision of AI from a global context.
C O2	To understand and apply IBM Watson Services in Market perspective of Big Data
C O3	Applying and analyzing architecture and APIs with use of WKS and Watson Assistant
C O4	To evaluate the application of AI and ML in Industrial and Commercial sectors.
C O5	Building and creating the service instances using IBM services and using APIs. Creating projects and research activities based on different principles of AI

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Artificial Intelligence Overview	Eras of Computing, types & main focus of AI, ML & its types, Neural Networks, NLP and processes, Use Cases, Computer Vision tools and use cases, Cognitive Computing, Setting up of IBM Bluemix Account.	9	CO1
2	Artificial Intelligence Foundation	IBM Watson and real-world problems, Deep QA Architecture, Commercialization of Watson, Watson Services – capabilities of each Watson service, Watson Knowledge Studio, Usage of Watson API explorer.	9	CO2
3	NLP and NLC	NLP – Processes, Tools and services of NLP, NLP Use cases, Different components of NLP, Challenges with NLU, NLP Pipeline. Capabilities of IBM Watson NLC, NLU and its capabilities, Watson Tone Analyzer, Watson Discovery Service, Using Discovery API	9	CO3
4	Chatbots	Chatbot and its applications, growing popularity of chatbots, tools and services for chatbots, Workspace, Intent, entity and dialogue nodes. Nodes in a dialogue, Advanced Features of a chatbot, Creation of Watson Assistant Instance, Add Intents and test in slack	9	CO4
5	Computer Vision	CV – history and advancement with AI, CU Use Cases, Pipeline within a CV application, Feature Extraction, image classification and recognition, IBM Visual Recognition Service.	9	CO5

#### **Reference Books:**

Elaine A Rich, "Artificial Intelligence", Tata McGraw-Hill Publishing Company Limited.

Aurélien Géron, "Hands-On Machine Learning with Scikit-Learn and TensorFlow: Concepts, Tools, and Techniques to Build Intelligent Systems", Shroff Publishers & Distributors Pvt. Ltd.

"Artificial Intelligence: A Modern Approach" by Stuart Russell and Peter Norvig. • "Artificial Intelligence: A New Synthesis" by Nils J Nilsson.

"Artificial Intelligence: A Modern Approach" by Stuart Russell and Peter Norvig. • "Artificial Intelligence: A New Synthesis" by Nils J Nilsson.

					Cor	urse A	rticul	ation ]	Matrix	: (Mapp	ing of C	COs with 1	POs and F	PSOs)		
PO- PSO CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO1	3	2	1	2	2	1	-	1	3	1	2	3	2	1	3	2
CO2	2	3	1	3	2	2	-	2	2	1	3	2	1	2	3	1
CO3	1	2	1	2	2	3	-	1	2	2	3	1	2	1	2	2
CO4	3	2	2	3	1	2	1	2	1	2	3	2	3	1	3	1
CO5	3	1	3	2	3	2	2	3	3	3	3	3	3	3	3	2



Effective from Session:											
Course Code	CS-396	96 Title of the Course AI Analyst Lab L T P									
Year	III	Semester VI 0 0									
Pre-Requisite		Co-requisite									
Course Objectives	<ul> <li>Dev</li> <li>Cre</li> <li>Use</li> </ul>	plement AI-based intrust yelop models to spot una ate workflows for AI-da e AI to foresee potential	usual network and user behaviors. riven incident response.	l							

	Course Outcomes
CO1	Recall and explain the significance of Artificial Intelligence in addressing real-world challenges.
CO2	Demonstrate proficiency in utilizing industry-standard AI tools to meet professional requirements.
CO3	Apply AI concepts and tools to analyze and solve complex real-world problems effectively.
CO4	Explore and implement innovative problem-solving techniques using AI and Python programming.
CO5	Design and develop services for converting text to speech and speech to text, showcasing AI applications.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction to IBM Watson	1.To create an IBM cloud account and understand different IBM Watson Services.     2.To create an AI virtual assistant.		CO1
2	Creating ML models in Watson	1.To understand different modules used in python for data analysis.     2.To understand and implement Linear Regression algorithm.		CO2
3	Creating Node Red Applications	1.To Classifying images using Node-Red Guide.     2.Building your own translator with AI guide		CO3
4	Real Life Scenario	1.Gaining insights from AIRBNB reviews guide.     2.Creating a Machine Learning model with Knowledge Studio		CO4
5	IBM Other Services	1.Predict Fraud using AUTO AI guide 2.To understand and implement Text to Speech and Speech to Text Service using IBM Watson		CO5

#### **Reference Books:**

IBM Reference Books

"Artificial Intelligence: A Modern Approach" by Stuart Russell and Peter Norvig. • "Artificial Intelligence: A New Synthesis" by Nils J Nilsson.

"Artificial Intelligence: A Modern Approach" by Stuart Russell and Peter Norvig. • "Artificial Intelligence: A New Synthesis" by Nils J Nilsson.

						Cour	se Arti	culatio	n Matri	x: (Mapp	ing of CO	Os with PO	s and PSOs	s)		
PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO																
CO1	2	2	3	1	3	2	-	2	1	2	3	2	2	3	2	1
CO2	2	2	3	3	2	1	-	2	1	2	1	2	1	2	3	
CO3	3	2	1	1	2	3	-	1	2	1	3	2	2	1	2	2
CO4	3	1	3	1	2	2	-	2	1	2	3	3	1	3	1	2
CO5	2	1	2	3	1	2	-	2	2	3	1	2	1	2	3	1

1-Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



Effective from Session: 2020	0-21						
Course Code	CS305	Title of the Course	COMPUTER NETWORK	L	T	P	C
Year	III	Semester	VI	3	1	0	4
Pre-Requisite	None	Co-requisite	None				
Course Objectives	"Hi Help the Imp prot Ena	gher-Level understand oing to acquire the kno- communication proce arting knowledge of Nocols associated there bling students to go	ow-how of designing & organization computer networks and use of networking devices.  Network Models, its working principles and functioning	ks, uno	derstan arious		

	Course Outcomes
CO1	Students will grasp communication and networking fundamentals, demonstrating recognition of transmission media, switching techniques, network components, and the ability to differentiate OSI and TCP/IP models.
CO2	Demonstrate proficiency in utilizing error handling techniques, analyzing flow control methods at the Data Link layer, and applying access control mechanisms for secure and efficient network operations
CO3	Demonstrate understanding of routing mechanisms, apply IP addressing for network design, and implement routing algorithms using simulation tools.
CO4	Proficient in TCP understanding, congestion control, distinguishing connectionless/connection-oriented services, and applying flow and congestion control techniques to evaluate network performance
CO5	Students will be able to recognize and evaluate factors affecting network performance, analyze Quality of Service, understand application layer protocols, and resolve networking issues.

S. No.	Title of the Units	Content of Unit	Contact Hrs.	Mapped CO
1	Basics of Network & Physical Layer	Data communication, Components, Data representation, Data flow. Performance criteria, topologies, category: LAN. MAN & WAN. OSI layered architecture, TCP/IP protocol suite. Physical Layer: Transmission Media Guided media, Twisted pair, coaxial cable, fiber optics. Unguided media: radio waves, microwaves & infrared waves. Circuit switching network, Packet Network & Virtual Circuit. Connecting Devices: Repeater, Hub, Switch, Bridge, Router and Gateway.	8	1
2	Data Link Layer	Error Handling: types of error, Block Coding, Hamming distance, Linear Block Codes, Cyclic Codes. Flow control: Stop & wait, Sliding Window Protocols: Designing and functioning of Go-Back-N, Selective Repeat method. Random Access Protocol: ALOHA, CSMA, CSMA/CD. Channelization: Frequency Division Multiple Access, Time Division Multiple Access, Code Division Multiple Access. Overview of Fast Ethernet: FDDI.	7	2
3	Network Layer	IPv4 Addressing, Classfull addressing, net-id, hosted, mask, subnet. Classless addressing, subnetting using classless addressing. Datagram formats for IPv4 and IPv6 addresses. <b>Address mapping protocols</b> : ARP and RARP. Packet delivery and packet forwarding. Unicast routing: Distance vector routing-RIP and Link state routing-OSPF. Path vector routing-BGP	10	3
4	Transport Layer	Process to process delivery, Connectionless versus connection oriented services. User data gram protocol(UDP), frame format of datagram. <b>Transmission Control Protocol</b> : TCP services, TCP features, Segment format. Congestion Control: Open loop techniques (Retransmission, window and acknowledgement policies.), Closed loop techniques (Back pressure and choke packet).	8	4
5	Quality of Service	Flow characteristics: Reliability, Delay, Jitter and bandwidth. Traffic Scheduling: FIFO technique, Weighted fair queuing. Traffic shaping: Leaky bucket and token bucket. Application Layer: Domain name System: Name space, Domain Name space, Distribution of domain name space. DNS in internet, Resolution. Electronic Mail: SMTP, IMAP, POP3. File Transfer: FTP. Telnet, WWW: architecture, Client, URL, Cookies.	8	5

## Reference Books:

1	Forouzen, "Data Communication and Networking", TMH							
2	2 A.S.Tanenbaum, "Computer Networks", 3 <sup>rd</sup> Edition,Prentice Hall India,1997							
3	W. Stallings, "Data and Computer Communication", Macmillan Press, 1989.							
e-Learning Resources:								
1	https://nptel.ac.in/courses/106105080 by Prof. Ajit Pal (IIT Kharagpur)							
2	https://nptel.ac.in/courses/106106091 by Prof. Hema A Murthy (IIT Madras)							
	https://nptel.ac.in/courses/106106243 (Video lectures) by IIT Indore (Advance Computer Network)							

	Course Articulation Matrix: (Mapping of COs with POs and PSOs)															
PO-PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO1	PO12	PSO	PSO2	PSO3	PSO4
CO											1		1			
CO1	2	2	1	1	1	1	-	1	1	1	1	2	3	1	3	1
CO2	3	3	3	3	1	1	1	1	1	1	1	2	3	2	3	2
CO3	3	3	3	3	2	1	1	2	1	1	2	2	1	3	2	2
CO4	3	2	2	2	2	1	1	1	2	1	1	2	2	3	1	1
CO5	2	3	2	2	2	2	2	2	2	1	2	2	3	2	2	1

1-Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



Effective from Session: 2024	Effective from Session: 2024-25											
Course Code	CS306	Title of the Course	Computer Networks Lab	L	T	P	C					
Year	III	Semester	VI	0	0	2	1					
Pre-Requisite	None	one Co-requisite Computer Networks										
Course Objectives	knowledge of		ork is the main objective of this Lab. The objective of this lab various communication protocols. Analyze structure and forms Cisco packet Tracer.									

	Course Outcomes
CO1	Understand the installation and basic functionalities of Cisco packet tracer.
CO2	Understand network layers, structure/format and role of each network layer.
CO3	Able to design and implement various network application such as data transmission between client and server, file transfer, VLAN.
CO4	Understand the various Routing Protocols/Algorithms and Internetworking.
CO5	Understand the structure and organization of computer networks; including wired and wireless communication.

S. No.	List of Experiments	Contact Hrs.	Mapped CO
1	Simulation of Basic Router Configuration and its security in cisco packet tracer	2	1
2	To analyze the performance of various configurations and protocols in LAN.	2	1
3	To construct a Wireless LAN and make the PCs communicate wirelessly.	2	5
4	To construct simple LAN and understand the concept and operation of Address Resolution Protocol (ARP)	2	3
5	Simulation of telnet in Cisco packet tracer	2	3
6	Simulation of DHCP in Cisco packet tracer	2	3,4
7	Simulation of RIP in cisco packet tracer	2	3
8	Simulation of OSPF in cisco packet tracer	2	2
9	Simulation of crate and add VLAN in cisco packet tracer	2	3
10	Simulation of STP in cisco packet tracer	2	5
11	Simulation of two router communication in cisco packet Tracer	2	2
12	To understand the operation of SSH by accessing the routers remotely by PCs	2	1,4

PO-PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2	1	2		3		3						2	1	3
CO2	1	1	1	2	1		1						1	3	1
CO3	3	2	2	2			3						3	1	2
CO4	2	1	3	1			2						1	2	1
CO5	1	2	1				3						2	1	2

1- Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



Effective from Session: 2010	6-17											
Course Code	CS311	Title of the Course	Software Project & Quality Management	L	T	P	C					
Year	III	Semester	V	3	1	0	4					
Pre-Requisite	None	e Co-requisite None										
Course Objectives	to deve 2. Assess world s 3. To und	clop software. the applicability, streng software solutions.	g of software, its characteristics, and importance of following ths, and weaknesses of the different development life cycle sses of each phase of SDLC and make the students cap evelopment.	models	s to pro	vide rea	.1					

	Course Outcomes
CO1	Analyze the systematically stepwise project planning.
CO2	Have knowledge of strategic program management, analysis of technical assessment of projects and study and analysis of different
	Cost-Benefit Evaluation Techniques.
CO3	Apply, analyze and compare effort estimation and different network planning models.
CO4	Evaluation and analysis of different resources and Critical Path, monitoring and control, Prioritizing monitoring and change control.
CO5	Compare and analyze modern project management, contract management, ISO Standards, CMM, Six Sigma Approach.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction to Project Planning	Overview of Software Project Planning Software Project, Categorization of Software Project, Introduction to Stepwise Project Planning: Identify Project Scope and objectives, Identify Project Infrastructure, Project Products and Activities, Activity risks, Resource Allocation, Project Plan Execution	8	1
2	Project Evaluation	Project Evaluation: Strategic Program Management, Technical Assessment, Cost Benefit Analysis, Cash Flow Forecasting, Cost-Benefit Evaluation Techniques: Net profit, Payback Period, Return on Investment, Net Present Value, Internal Rate of Return, Risk Evaluation, Selection of Technologies, overview of software development models.	8	2
3	Activity Planning and Risk Management	Software Effort Estimation an Overview, Project Schedules, Network Planning Models, Activity Duration Estimation, and Risk Management: Identification, Analysis and Abatement of Risk	8	3
4	Project Monitoring	Resource Allocation: Nature of resources, Identifying Resource Requirements, Scheduling Resources, Creating Critical Path, Counting the Cost, Cost Schedules. Monitoring and Control: Visualizing progress, Cost Monitoring, Prioritizing Monitoring, Getting Project Back to Target, Change Control	8	4
5	Software Quality Assurance	Contract Management, Human Resource Management, Software Quality Definition, Software Quality Assurance, Quality Assurance Plan, Quality Matrices, ISO Standards, CMM, Six Sigma Approach	8	5

### Reference Books:

- 1. Software Project Management by Bob Hughes and Mike Cotterell, Third Edition, TMH.
- 2. Information Technology Project Management by Kathy Schwalbe, International Student Edition, THOMSON Course Technology, 2003.
- 3. Software Quality by Mordechai Ben-Menachem/Garry S Marliss. Thomson Learning Publication
- 4. Software Project Management A Unified Framework by Walker Royce. Pearson Education.

### e-Learning Source:

		Course Articulation Matrix: (Mapping of COs with POs and PSOs)														
PO- PS O CO	PO 1	PO 2	PO 3	PO 4	P O 5	PO 6	PO 7	PO 8	PO 9	PO1 0	PO1 1	PO1 2	PSO 1	PSO 2	PSO 3	PSO 4
CO 1	3	2	2	1		2			1	1			3	1		
CO 2	3	3		1		2	2		2	1	2		3	2		
CO 3	2	3	3	2	2	1				2	1		3	3	1	1
CO 4	3	3	2	2	1	3	2		1	2	3	3		3	1	2
CO 5	3	·	2	2	3	2	1	·	·	2	2	2	3			2



Effective from Session: 2010	Effective from Session: 2016-17												
Course Code	CS313	Title of the Course	Microprocessor and its Applications	L	T	P	C						
Year	Ш	Semester	3	1	0	4							
Pre-Requisite	None	Co-requisite	None										
Course Objectives	interfacing w 8253 and 82	rith other peripheral ICs	e study of the Architecture and programming issues of 8 bit and co-processor. In addition, a 16-bit microprocessors and a aim of this course is to give the students basic knowledg the systems using it.	other	chips (	8255, 8	3251,						

	Course Outcomes
- CO1	
CO1	Understand the basic architecture of 8085 and 8086.
CO2	Impart the knowledge about the instruction set of Microprocessor and assembly language Programming
CO3	Understand the basic idea about the data transfer schemes and its applications
CO4	Know about the concepts of Microprocessor interfacing
CO5	Understand advance microprocessor, microcontroller and Embedded System.

PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO																
CO1	3	1	1	1	1	`1			1		2	2	3	3	2	1
CO2	3	3	2			2			3		1		3	2	2	2
CO3	2	3	3	1	1	1			1	2	1	2	3	3	1	2
CO4	3	3	2	2	1	3			2	2	3	3		3	3	1
CO5	3	2	3	3	3	2			3	2	2	3	3	2	2	2

<sup>1-</sup> Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



Effective from Session: 2024	l-25						
Course Code	CS314	Title of the Course	Microprocessor Lab	L	T	P	C
Year	III	Semester	VI	0	0	2	1
Pre-Requisite	None	Co-requisite	None				
Course Objectives	• To	prepare the students to b	peration of typical microprocessor (8086) trainer kit.  be able to solve different problems by developing different possessing and analyzing the obtained data.	rogran	ıs.		

	Course Outcomes
CO1	Understanding the working of 8086 practice training kit and simulator and Introduction to ARDUINO
CO2	Set up programming strategies and select proper mnemonics and run their program on their training boards.
CO3	Practice different types of programming keeping in mind technical issues and evaluate possible causes of discrepancy in practical experimental observations in comparison.
CO4	Develop testing and experimental procedures on Microprocessor and Microcontroller analyze their operation under different cases.
CO5	Prepare professional quality textual and computational results, incorporating accepted data analysis and synthesis methods, simulation software, and word processing tools.

S. No.								Experin						Contact Hrs.	Mapped CO
1	Write a	program	to two	add 16-l	oit Hexa	decimal	number	rs with a	nd withou	ut carry				2	1
2	Write a	program	to mult	iply two	16-bit r	numbers	result s	hould b	e greater	than 16 bi	it.			2	1
3	Write a	program	to find	the grea	test nun	nber from	m an arr	ay of 10	numbers	3				2	2
4	Write a	program	to mult	iply two	8-bit si	gned - r	umbers.							2	2
5													2	3	
6	Write a	program	to conv	ert the s	tring da	ta it's T	wo's co	mpleme	nt form					2	3
7	Write a	program	to read	8-bit da	ta from	Port B.	Comple	ment thi	s data &	send it ba	ck to Port	A.		2	4
8	Write a	program	to mov	e a blocl	c of data	from o	ne mem	ory loca	tion to a	nother.				2	4
9	Write a	program	to run t	he stepp	er moto	r for an	y numbe	r of step	s and to	stop it.				2	5
10	Practice	basic pr	ograms	on IoT l	kit such	as raspb	erry and	l ARDU	INO					2	5
PO-PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2	3	2	2	-	1	-	-	2	2	2	2	2	1	1
CO2	3	3	1	2	2	1	1	1	2	2	2	2	2	1	1
CO3	1	2	3	2	-	3	-	2	2	3	1	-	2	1	1
CO4	2	3	-	2	2	1	-	1	2	2	-	2	2	1	1
CO5	1	2	1	¤	3	-	2	-	2	2	1	2	2	1	1
					w Corre										



Effective from Session: 2010	5-17						
Course Code	CS315	Title of the Course	Compiler Design	L	T	P	C
Year	III	Semester	VI	3	1	0	4
Pre-Requisite	None	Co-requisite	None				
Course Objectives	complexity of directed trans	f the input program, mac	stand the concepts of compiler and phases, various translation time dependent code and machine independent code, optimize the jobs, role and responsibility of pre-processor in compiler	zation	theory,	syntax	

	Course Outcomes
CO1	Know about the concepts of a preprocessor, translation rule, cross compiler, assembler loader and linker.
CO2	To know about the basic principles of the compiler, and its constituent parts, algorithms, and data structures required to be used in the compiler.
CO3	Know about the concepts of the function and complexity of modern compilers.
CO4	Know about the concepts of code generation algorithms to get the machine code for the optimized code.
CO5	Know about the concept flow graph, machine-dependent, and machine-independent optimization, intermediate code .

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	
1	Introduction:	Introduction to Compiler, Phases and Passes, Bootstrapping, Finite State Machines and Regular Expressions and their Applications to Lexical Analysis, Implementation of Lexical Analysers, Lexical analyser Generator, LEX-compiler, Formal Grammars and their Application to Syntax Analysis, BNF Notation, Ambiguity, YACC.	8	
2	Context Free Grammars	The Syntactic Specification of Programming Languages: Context Free Grammars, Derivation and Parse Trees, Capabilities of CFG. Basic Parsing Techniques: Parsers, Top Down Parsing, Predictive Parsers, LL(1), Shift Reduce Parsing, Operator Precedence Parsing, Elimination of left recursion	8	
3	Parsing	Automatic Construction of Efficient Parsers: LR Parsers, the Canonical Collection of LR(O) Items, Constructing SLR Parsing Tables, Constructing Canonical LR Parsing Tables, Constructing LALR Parsing Tables, using Ambiguous Grammars, an Automatic Parser Generator, Implementation of LR Parsing Tables, Constructing LALR Sets of Items.	8	
4	Syntax-Directed Translation	Syntax-Directed Translation: Syntax-Directed Translation Schemes, Implementation of Syntax-Directed Translators, Intermediate Code, Postfix Notation, Parse Trees & Syntax Trees, Three Address Code, Quadruple & Triples, Translation of Assignment Statements, Boolean Expressions, Statements that Alter the Flow of Control, Postfix Translation, Translation with a Top Down Parser. More About Translation: Array References in Arithmetic Expressions, Procedures Call, Declarations, Case Statements.	8	
5	Symbol Tables	Symbol Tables: Data Structure for Symbols Tables, Representing Scope Information. RunTime Administration: Implementation of Simple Stack Allocation Scheme, Storage Allocation in Block Structured Language. Introduction to Code Optimization: Loop Optimization, the DAG Representation of Basic Blocks, Value Numbers and Algebraic Laws, Global Data-Flow Analysis. Introduction to Code Generation.	8	
D.C	D 1			

#### Reference Books:

1- Aho, Sethi & Ullman, "Compiler Design", Addison Wesley.

#### e-Learning Source:

1. https://onlinecourses.nptel.ac.in/noc21 cs07/preview

				Cour	rse Arti	culatio	n Matr	ix: (Ma	pping	of COs w	vith POs	and PSC	Os)			
PO- PSO CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO 1	PSO 2	PSO 3	PSO 4
CO1	1	2	2	3		3							3	3		
CO2	2	2		3		2						1	3	2	3	
CO3	1	3	2	3		2							1	2	3	
CO4	3	3	3	3		2							3	3	3	
CO5	3	3	3	3		3			1				2	3	3	
1-				Low C	orrelati	ion; 2- l	Modera	te Cor	relatior	ı; 3- Sub	stantial	Correlat	ion			



Effective from Session: 202	1-22						
Course Code	CS347	Title of the Course	Green Computing	L	T	P	C
Year	Ш	Semester	VI	3	1	0	4
Pre-Requisite	None	Co-requisite	None				
Course Objectives	To reduce the	e environmental impact	of computing through sustainable practices and technologies	-			

	Course Outcomes
CO1	Understand Green IT fundamentals, enabling them to develop and implement strategies for reducing environmental impact in IT operations.
CO2	Learn the life cycle of green devices and evaluating software impact on platform power.
CO3	Develop expertise in implementing sustainable practices across various assets and apply best practices for green PCs.
CO4	Acquire the knowledge of Socio-cultural dimensions of Green IT and Understand the concept of Green Compliance.
CO5	Develop the ability to apply green IT strategies and understanding of the regulatory environment impacting IT.

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO
1	Introduction	Green IT Fundamentals: Business, IT, and the Environment –Environmental Impacts of IT, Green IT, Holistic Approach to Greening IT, Greening IT, Applying IT for enhancing. Environmental sustainability, Green IT Standards and Eco-Labelling of IT, Enterprise Green, IT strategy, Green IT: Burden or Opportunity?	8	1
2	Green Devices and Hardware with Green Software	Green Devices Hardware/Software: Introduction, Life Cycle of a device or hardware, Reuse, Recycle and Dispose, Energy-saving software techniques, Evaluating and measuring software Impact to platform power	8	2
3	Green Assets and Modeling and Grid Framework	Green Assets: Buildings, Data Centers, Networks, and Devices – Green Business Process Management: Modeling, Optimization, and Collaboration –Green Information Systems: Design and Development Models.  Virtualization of IT systems – Role of electric utilities, Telecommuting, teleconferencing and teleporting – Materials recycling – Best ways for Green PC – Green Data center – Green Grid framework	8	3
4	Green Compliance and Social Aspects	Socio-cultural aspects of Green IT – Green Enterprise Transformation Roadmap – Green Compliance: Protocols, Standards, and Audits – Emergent Carbon Issues: Technologies and Future.  Introduction, Strategizing Green Initiatives, Implementation of Green IT, Information Assurance, Communication and Social media	8	4
5	Regulating the Green IT and CASE STUDIES	Introduction, The regulatory environment and IT manufacturers, Non regulatory government initiatives, Industry associations and standards bodies, Green building standards, Green data centers, Social movements and Greenpeace.  Case Studies – Applying Green IT Strategies and Applications to a Home, Hospital, Packaging Industry and Telecom Sector.	8	5
Referen	ce Books:			
1- ]	BhuvanUnhelkar, —Gre	een IT Strategies and Applications-Using Environmental Intelligencel, CRC Press, June 2014.		

- Woody Leonhard, Katherine Murray, —Green Home computing for dummies|, August 2012.
- Harnessing Green IT Principles and Practices , San Murugesan, G.R. Gangadharan, Wiley Publication, ISBN:9788126539680

### e-Learning Source:

PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO1	3	2	2		2	1	3	3		2		2	1		2	2
CO2	3	2	2		2	2	3			1		2	3		1	2
CO3	3	3	2		3	2	3			2		2	2		3	2
CO4	3	2	1		2	3	3	2		1					1	2
CO5	3	1	1		1	3	3	2		1		1			1	1

1- Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation



Effective from Session: 2021-22										
Course Code	CS348 Title of the Course Human Computer Interaction L T									
Year	III	Semester	VI 3 1				4			
Pre-Requisite	None	Co-requisite	None							
Course Objectives	To give the k	mowledge of sliding wir mowledge of the CDMA nowledge of network lay mowledge of routing. mowledge of TCP & UD nowledge of congestion	ching and message switching. ndow protocol.  rer protocols viz. Ipv4, ARP, RARP.							

	Course Outcomes								
CO1	Acquire fundamental concepts of computer components functions regarding interaction with human and vice versa								
CO2	Analyze interface problems to recognize what design approach and interaction styles are required in the light of usability standards and guidelines.								
CO3	Utilize basic concepts to construct a user-interaction strategy for a given problem its usability evaluation and to meet desired needs within realistic constraints such as social, political and ethical norms.								
CO4	Ability to design and develop an interface by using appropriate HCI techniques that are preferred by the user.								
CO5	Ability to apply different evaluation technique with case studies.								

Unit No.	Title of the Unit	Content of Unit	Contact Hrs.	Mapped CO			
1	Introduction to user-centric design	Introduction to user-centric design – case studies, historical evolution, issues and challenges and current trend, Engineering user-centric systems – relation with software engineering, iterative life-cycle, prototyping, guidelines, case studies	8	1			
2	User-centric computing	User-centric computing – framework, introduction to models, model taxonomy, Computational user models (classical) – GOMS, KLM, Fitts' law, Hick-Hymans law.	8	2			
3	Computational user models	Computational user models (contemporary) 2D and 3D pointing, constrained navigation, mobile typing, touch interaction, Formal models – case study with matrix algebra, specification and verification of properties, formal dialog modeling.	8	3			
4	Empirical research	Empirical research – research question formulation, experiment design, data analysis, statistical significance test. Case Study 1- Multi-Key press Hindi Text Input Method on a Mobile Phone.	8	4			
5	User-centric design evaluation	User-centric design evaluation – overview of evaluation techniques, expert evaluation, user evaluation, model-based evaluation with case studies. Case Study 2 – GUI design for a mobile phone based Matrimonial application.	8	5			
Reference Books:							

- 1- Samit Bhattacharya (July, 2019). Human-Computer Interaction: User-Centric Computing for Design, McGraw-Hill India, Print Edition: ISBN-13: 978-93-5316-804-9; ISBN-10: 93-5316-804-X, E-book Edition: ISBN-13: 978-93-5316-805-6; ISBN-10: 93-5316-805-8.
- 2- Dix A., Finlay J., Abowd G. D. and Beale R. Human Computer Interaction, 3rd edition, Pearson Education, 2005.

- 3- Preece J., Rogers Y., Sharp H., Baniyon D., Holland S. and Carey T. Human Computer Interaction, Addison-Wesley, 1994.
- 4- B. Shneiderman; Designing the User Interface, Addison Wesley 2000 (Indian Reprint).

### e-Learning Source:

PO- PSO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3	PSO4
CO																
CO1	3	2	2	1	2		1		2		3	2	2	3	2	
CO2	2	3	1	1	3	2			2	1	2		3	2	2	
CO3	2	3	3	2	2		1	2	2	3	3	2	3	3	1	
CO4	2	3	2	1	1	3	2		2	2	3	3	1	3	3	
CO5	3	•	3	3	3	2	3			2	2	2	3	2	1	

1- Low Correlation; 2- Moderate Correlation; 3- Substantial Correlation